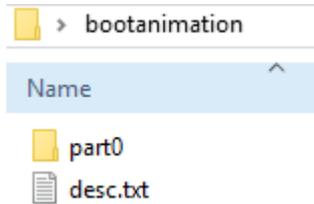


**For only one startup picture**

1. Create a new folder **bootanimation**, then create a subfolder **part0** and a text file **desc.txt** in it.



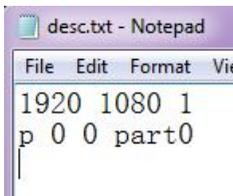
2. Copy a picture into **part0**, rename it as **000.jpg** or **000.png**. The picture resolution should be  $\leq 1920 \times 1080$ .

3. Add following content in text file **desc.txt**:

**First line**      *1920 1080 1*

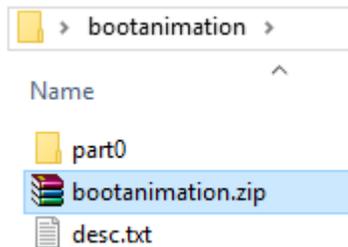
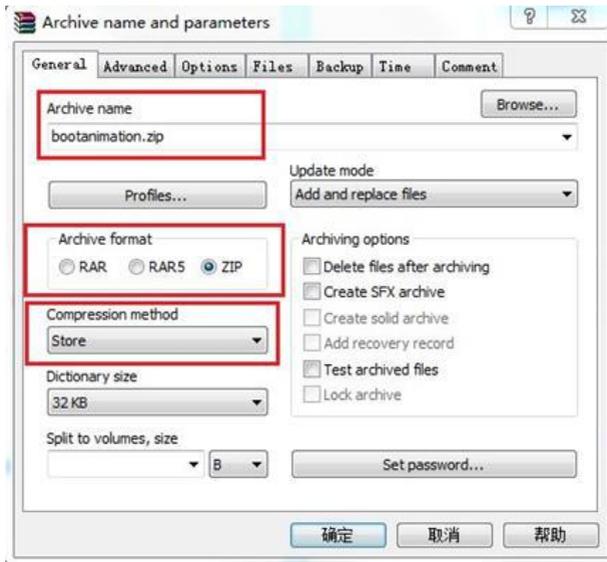
**Second line**    *p 0 0 part0*

**Third line**     *(Add an Enter)*



Modify the first line according to actual resolution, "1" means only one picture.

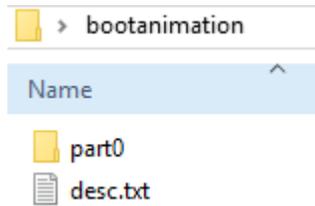
4. Select both **part0** and **desc.txt**, right click to compress. Choose Archive format as "zip" and Compression method as "Store". Archive name should be "bootanimation.zip".



5. Copy **bootanimation.zip** and **rockadb** into a USB flash drive. Insert the USB flash drive into player and then power on the player. The player will reboot. Remove the USB flash drive.

**For dynamic startup pictures (video effect)**

1. Create a new folder **bootanimation**, then create a subfolder **part0** and a text file **desc.txt** in it.



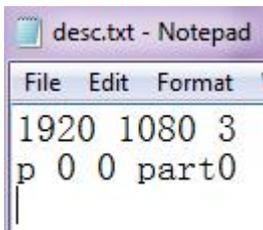
2. Copy several pictures (in the same format, .jpg or .png) into **part0**. Rename them as **000.jpg**, **001.jpg**, **002.jpg**...The picture resolution should be  $\leq 1920 \times 1080$ .

3. Add following content in text file **desc.txt**:

**First line**      *1920 1080 3*

**Second line**    *p 0 0 part0*

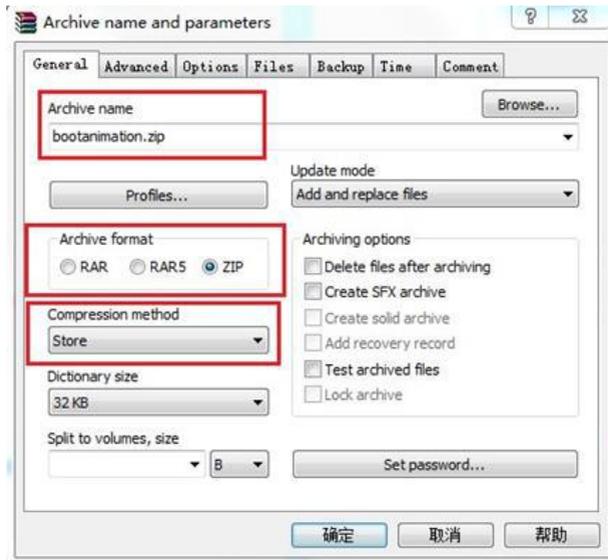
**Third line**     *(Add an Enter)*



Modify the first line according to actual resolution, "3" means 3 pictures in **part0**.

In the second line, the first "0" behind "p" means the pictures will play in loop, change it to "1", the pictures will play only one time.

4. Select both **part0** and **desc.txt**, right click to compress. Choose Archive format as "zip" and Compression method as "Store". Archive name should be "bootanimation.zip".



5. Copy **bootanimation.zip** and **rockadb** into a USB flash drive. Insert the USB flash drive into player and then power on the player. The player will reboot. Remove the USB flash drive.